Inclusion of Symbolic Domain-Knowledge into Deep Neural Networks (PhD Thesis Presentation)

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Motivation

• The incorporation of domain-knowledge is the first of the 3 Grand Challenges in developing AI systems:

"ML and AI are generally domain-agnostic.... Off-the-shelf practice treats [each of these] datasets in the same manner and ignores domain knowledge...

Improving our ability to systematically incorporate diverse forms of domain knowledge can impact every aspect of AI ..."



(AI for Science Report, 2020)

Stevens et al (2020): Al for Science, Argonne National Lab, USA.

A machine that "learns":



ML with Domain-Knowledge



B: Background knowledge, T: Transducer

ML with Domain-Knowledge

But from where does this B come?



(B comes from domain-experts; here, a biologist.)



Inclusion of domain-knowledge* can significantly improve the performance of a deep neural network.

*by transforming the data representation

Results:

- This thesis provides conceptual contributions for inclusion of domain-knowledge into some kinds of deep neural networks.
- The experiments conducted in this thesis provide empirical evidence to support the primary hypothesis.

Contributions

Conceptual:

- **1** Stochastic selection of relational features as inputs for MLPs
- Simplified inclusion of relational information into GNNs
- Omplete inclusion of relational information into GNNs

Implementational: Resulting in neural-symbolic techniques

- Deep Relational Machines (DRMs)
- Vertex-Enriched Graph Neural Networks (VEGNNs)
- Sottom-Graph Neural Networks (BotGNNs)
- A modular system for sequence generation that uses a BotGNN as a component

MLP: Multilayer Perceptron

GNN: Graph Neural Network

Applications:

- Investigation of our NeSy techniques on:
 - Large-scale carcinogenicity problems: Throughout this thesis, we compare DNNs with and without domain-knowledge that provides support for our primary hypothesis.
 - Lead-discovery problem relevant to drug design: We show a human-in-the-loop application in drug design.

Contributions

Publications from this Thesis:

- T. Dash, S. Chitlangia, A. Ahuja, A. Srinivasan, "A review of some techniques for inclusion of domain-knowledge into deep neural networks", *Nature Scientific Reports*, 2022. [URL]
- 2 T. Dash, A. Srinivasan, L. Vig, A. Roy, "Using domain-knowledge to assist lead discovery in early-stage drug design", *International Conference on Inductive Logic Programming*, 2021. [URL]
- T. Dash, A. Srinivasan, A. Baskar, "Inclusion of domain-knowledge into GNNs using mode-directed inverse entailment", *Machine Learning*, 2021. [URL]
- T. Dash, A. Srinivasan, L. Vig, "Incorporating symbolic domain knowledge into graph neural networks", *Machine Learning*, 2021. [URL]
- T. Dash, A. Srinivasan, R.S. Joshi, A. Baskar, "Discrete stochastic search and its application to feature-selection for deep relational machines", *International Conference on Artificial Neural Networks*, 2019. [URL]
- T. Dash, A. Srinivasan, L. Vig, O.I. Orhobor, R.D. King, "Large-scale assessment of deep relational machines", *International Conference on Inductive Logic Programming*, 2018. [URL] (*Winner of the Best Student Paper Award)

Some other publications during this PhD:

- G. Chhablani et al., "Superpixel-based Knowledge Infusion in Deep Neural Networks for Image Classification", ACMSE, 2022. [URL] (*Best Short Paper)
- A. Sonwane et al., "Solving Visual Analogies Using Neural Algorithmic Reasoning", AAAI Student Abstract and Poster Program, 2022. [URL]
- 3 I. Olier et al., "Transformational machine learning: Learning how to learn from many related scientific problems", *PNAS*, 2021. [URL]
- S. Chitlangia et al., "Using Program Synthesis and Inductive Logic Programming to solve Bongard Problems", AAIP@IJCLR, 2021. [URL]
- I. Shah et al., "Empirical Study of Data-Free Iterative Knowledge Distillation", ICANN, 2021. [URL]
- S. Krishnan et al., "A Case Study of Transfer of Lesion-Knowledge", MIL3ID@MICCAI, 2020. [URL]
- K. Mahajan et al., "CovidDiagnosis: Deep Diagnosis of Covid-19 Patients using Chest X-rays", TIA@MICCAI, 2020. [URL]

- S. Yalburgi et al., "An Empirical Study of Iterative Knowledge Distillation for Neural Network Compression", ESANN, 2020. [URL]
- T. Dash et al., "Adversarial neural networks for playing hide-and-search board game Scotland Yard", Neural. Comput. Appl., 2018. [URL]
- A. Saboo et al., "GASOM: Genetic Algorithm Assisted Architecture Learning in Self Organizing Maps", ICONIP, 2017. [URL]
- P.P. Pai et al., "Sequence-based discrimination of protein-RNA interacting residues using a probabilistic approach", J. Theor. Biol., 2017. [URL]

Inclusion of Domain-Knowledge using Propositionalisation

Implementation: Deep Relational Machines (DRMs)

Let's start with Michalski's trains problem:



Learning task: Construct a classifier that distinguishes between eastbound and westbound trains.

Michalski (1980): Pattern recognition as rule-guided inductive inference, IEEE PAMI.

The following properties are known about the trains:

- has_car/2: Which cars are appended to a train
- *short*/1: Whether the cars are short
- long/1: Whether the cars are long
- *closed*/1: whether the cars are closed
- open/1: whether the cars are open
- *jagged*/1: whether the cars are jagged

• . . .

This is domain-knowledge for the trains problem.

How do we incorporate domain-knowledge into MLPs?

• Using relational features: Inputs for MLP

Relational features for trains:

$$C_{1} : (p(X) \leftarrow has_car(X, Y))$$

$$C_{2} : (p(X) \leftarrow has_car(X, Y), short(Y))$$

$$C_{3} : (p(X) \leftarrow has_car(X, Y), closed(Y))$$

$$C_{4} : (p(X) \leftarrow has_car(X, Y), short(Y), closed(Y))$$

$$C_{5} : (p(X) \leftarrow has_car(X, Y_{1}), short(Y_{1}), has_car(X, Y_{2}), closed(Y_{2}))$$

DRMs

But, from where do we get these relational features?



(Subsumption lattice of relational features)

The feature space is very large.

- How to select a (good) set of features?
- How to select a single good feature?

Proposal: Mapping to a hide-and-seek game setting.

Hide-and-seek game: A distributional setting



Formalisation:

- Hider distribution known (uniform and non-uniform)
- Hider distribution unknown
 - Non-uniform (Real-world is not adversarial.): Hide-and-Seek Sampling

Propositionalisation: Maps a relational feature to a Boolean value.

Example	$f(C_1,x)$	$f(C_2,x)$	$f(C_3, x)$	$f(C_4, x)$	$f(C_5, x)$	class
<i>x</i> ₁	1	1	1	1	0	eastbound
<i>x</i> ₂	1	1	1	1	1	eastbound
÷	:	÷	÷	÷	÷	:
×N	1	1	1	0	0	westbound

Construction of a DRM using Boolean features:



DRMs

A DRM network:



Each f_i is a relational feature.

Datasets. NCI-50 datasets (chemical compounds and their activities)

- Number of datasets: 73 (approx. 220,000 instances)
- A summary:

Avg. # of	Avg. $\#$ of atoms	Avg. $\#$ of bonds	% of
instances	per instance	per instance	positives
3032	24	51	0.4–0.9

 Each compound has an associated anti-cancer activity (positive or negative).

$$(H^{O}, \mathcal{A}) = (H^{O}, \mathcal{A})$$

 $(H^{O}, \mathcal{A}) = (H^{O}, \mathcal{A})$
 $(H^{O}, \mathcal{A}) = (H^{O}, \mathcal{A}$

Empirical Evaluation of DRMs

Background Knowledge. Facts and definitions of chemical structures



Empirical Evaluation of DRMs



In overall, we have about 100 domain-relations.

Empirical Evaluation of DRMs

Results.

• DRM with domain-relations is substantially better than a DRM without domain-relations.



• Number of relational features affects DRMs' performance.

# of Features	Higher/Lower/Equal (<i>p</i> -value)
50	43/18/14 (< 0.01)
100	50/14/9 (< 0.01)
250	48/21/4 (< 0.01)
500	51/21/1 (< 0.01)
1000	44/25/4 (< 0.01)
2500	50/21/2 (< 0.01)
3800	39/22/1 (0.22)

Comparing DRM (Hide-and-Seek) against DRM (Simple random).

Additional results.

- DRMs (hide-and-seek) are significantly better than known approaches to neuro-symbolic modelling:
 - LRNNs
 - BCP-based MLPs

Sourek *et al* (2018): Lifted relational neural networks: Efficient learning of latent relational structures, *JAIR*.

Franca *et al* (2014): Fast relational learning using bottom clause propositionalization with artificial neural networks, *MLJ*.

Limitations.

- DRMs require logically expressive features.
- DRMs cannot achieve relational composition of features.
- Construction of DRMs is cost heavy.

# of 'good' features	$\alpha = 0.99$	$\alpha = 0.95$	$\alpha = 0.90$
1000	43709	28434	21855

Other costs, not shown here, are: Test for subsumption equivalence, evaluation of features for their utility, and propositionalisation.

• Structural information of a data instance is lost due to propositionalisation.

Simplified Inclusion of Relational Information using Vertex-Enrichment

Implementation: Vertex-Enriched Graph Neural Networks (VEGNNs)

VEGNNs

An example of a relational data instance:



A corresponding molecular graph representation of this molecule is:



The molecular graph can be represented as a bunch of relational facts (in Prolog, for example).



(Re-drawing here for clarity)

```
atom(m1,1,c).
atom(m1,2,c).
...,
atom(m1,13,o).
bond(m1,1,2,double).
bond(m1,2,3,single).
...,
bond(m1,11,13,single).
```

VEGNNs

Graph Neural Networks (GNNs) can operate on graphs.



Vertex-Enrichment.

- The symbolic domain-knowledge consists of a set of relations.
- Each relation is treated as a hyperedge.
- Inferring these hyperedges in a graph as present (TRUE) or absent (FALSE).
- Enriches the vertex labellings of the graph with these hyperedge information.

For a graph G = (V, E), a hyperedge *h* is a non-empty subset of *V*.
• Let's consider a molecule *m* and its corresponding labelled molecular graph:



• This is a relational data instance.

- Let's assume that our domain-knowledge consists of the definitions for the following relations:
 - Benzene ring
 - Methyl group
 - Alcohol group
 - Connected structures
 - Fused ring

• Inferring the domain relations for *m*:

- R₁ (Benzene ring): {1,2,3,4,5,6}
- R_2 (Benzene ring): $\{4, 5, 8, 9, 10, 11\}$
- R_3 (Methyl group): $\{7\}$
- *R*₄ (Alcohol group): {12}
- R₅ (Connected str.): {2,7,10,12}
- R₆ (Fused ring): {4,5}
- Notice that each relation is a hyperedge.



(Redrawn for clarity)

• Vertex-enrichment with domain relations:

```
Vertex v_1 is a member of R_1;
Vertex v_2 is a member of R_1 and R_5;
Vertex v_3 is a member of R_1;
Vertex v_4 is a member of R_1, R_2 and R_6;
....
Vertex v_{12} is a member of R_4, R_5
```



• Enriching the vertices with the domain-relations:



• But, a GNN cannot operate on this graph.

VEGNNs

• A GNN can operate on this graph:



(Vectorised Vertex-enriched graph)

• VEGNN: A GNN constructed using vectorised vertex-enriched graphs.

Data and Background Knowledge. Same as in our study on DRMs.

Variants of GNNs. 5 different GNNs

GNN variant: The graph convolution and pooling operator adopted for implementation.

Results.

• GNNs with domain-knowledge (VEGNNs) are better than GNNs without domain-knowledge.

GNN	Accuracy (VEGNN vs. GNN)
Variant	Higher/Lower/Equal (<i>p</i> -value)
GNN_1	48/14/11 (< 0.001)
GNN_2	48/19/6 (0.005)
GNN ₃	53/11/9 (< 0.001)
GNN_4	54/12/7 (< 0.001)
GNN_5	43/19/11 (0.002)

Additional Results.

- VEGNNs are comparable to DRMs constructed with small number of relational features.
- VEGNNs are better than BCP-based MLPs that require up to 50000 features.

Empirical Evaluation of VEGNNs

Limitations.

• Vertex-enrichment simplifies domain-knowledge.



Similarly,



Complete Inclusion of Relational Information using Inverse Entailment

Implementation: Bottom-Graph Neural Networks (BotGNNs)

- Given a relational data instance e, background knowledge B, and a mode language L_{M,d} (d is depth-limit), MDIE identifies a most-specific logical formula ⊥_{B,M,d}(e) that contains all the relational information in B that is related to e.
- We propose a method to transform \(\prod B,M,d(e)\) into a "bottom-graph" (a bi-partitite graph).
- **③** A standard GNN can then be learned using bottom-graphs.

MDIE: Muggleton (1995): Inverse entailment and progol, New Gener. Comput.



Step 1 and 2:

В:

 $parent(X, Y) \leftarrow father(X, Y)$ $parent(X, Y) \leftarrow mother(X, Y)$ $mother(jane, alice) \leftarrow$

e:

gparent(henry, john) ← father(henry, jane), mother(jane, john)

M:

- $\mu_1 = modeh(gparent(+person, -person))$
- $\mu_2 = modeb(father(+person, -person))$
- $\mu_3 = modeb(mother(+person, -person))$
- $\mu_4 = modeb(parent(+person, -person))$

Let d = 2

Before the inclusion of domain-predicates, e:

 $gparent(henry, john) \leftarrow father(henry, jane), mother(jane, john),$

After the inclusion of domain-predicates using MDIE, $\perp_{B,M,2}(e)$:

gparent(henry, john) ← father(henry, jane), mother(jane, john), mother(jane, alice), parent(henry, jane), parent(jane, john), parent(jane, alice)

Meaning: e is enriched with mother/2 and parent/2 relations from B.

Step 3: Construction of bottom-graph

- Requires the idea of matching modes and matching types.
 - $\bullet\,$ Literals in $\perp_{\mathrm{M},\textit{d}}$ are matched against the modes
 - Ground terms in the literals are matched against the types

gparent(henry, john) ← father(henry, jane), mother(jane, john), mother(jane, alice), parent(henry, jane), parent(jane, john), parent(jane, alice)

Literal (λ)	Mode (μ)
$\lambda_1 = gparent(henry, john)$	$\mu_1 = modeh(gparent(+person, -person))$
$\lambda_2 = father(henry, jane)$	$\mu_2 = \textit{modeb}(\textit{father}(+\textit{person}, -\textit{person}))$
$\lambda_3 = mother(jane, john)$	$\mu_{3} = modeb(mother(+person, -person))$
$\lambda_{4} = mother(jane, alice)$	$\mu_{3} = modeb(mother(+person, -person))$
$\lambda_5 = parent(henry, jane)$	$\mu_{4} = modeb(parent(+person, -person))$
$\lambda_6 = parent(jane, john)$	$\mu_{4} = modeb(parent(+person, -person))$
$\lambda_7 = parent(jane, alice)$	$\mu_{4} = \textit{modeb}(\textit{parent}(+\textit{person}, -\textit{person}))$

(literals and matching modes)

Similarly,

Term (au)	Type (γ)
$\tau_1 = henry$	$\gamma_1 = person$
$ au_2 = \textit{john}$	$\gamma_1 = person$
$ au_{3} = jane$	$\gamma_1 = person$
$ au_4 = alice$	$\gamma_1 = person$

(ground terms and matching types)

The bottom-graph constructed from $\perp_{B,M,2}(e)$:



But, a GNN cannot work on this graph.

A GNN can work on this graph (BotGNN graph):



Data and Background Knowledge. Same as before.

• A summary of the bottom-graph datasets:

Avg # of	Avg. of	Avg. of	Avg. of
instances	<i>X</i>	Y	E
3032	81	42	937

Variants of GNNs. 5 (same as in VEGNNs).

Results.

• GNNs with domain-knowledge (BotGNNs) are better than GNNs without domain-knowledge.

GNN	Accuracy (BotGNN vs. GNN)
Variant	Higher/Lower/Equal (<i>p</i> -value)
1	59/5/9 (< 0.001)
2	59/8/6 (< 0.001)
3	$61/2/10 \ (< 0.001)$
4	63/1/9 (< 0.001)
5	60/4/9 (< 0.001)

Additional Results.

- BotGNNs are superior to VEGNNs.
- BotGNNs are better than DRMs.
- BotGNNs are better than BCP-based MLPs.
- BotGNNs are comparable to ILP.

BotGNN as a System Component in a Human-in-the-Loop Setting

Implementation: A modular system for molecule generation

The Problem.

- To generate new small molecules which could act as inhibitors of a biological target (JAK2 protein).
- There is limited prior information on the target-specific inhibitors.
- We want to investigate whether domain-knowledge can assist in generating such molecules.

Searching the space of molecules:



What is available to us?



The Idea.

- Molecules and their activities are instances of r.v. X and Y (resp.)
- We want to draw instances from the conditional distribution $D_{X|Y,B}$



(Conditional generation of data)

Goal: To approximate these distributions using DNNs and a BotGNN

System Design. Approximating the distributions



Generator G1: Generating acceptable molecules



Discriminator D: Obtaining labels for acceptable molecules



Generator G_2 : Generating active molecules



Proxy model to evaluate the molecules sampled from G2:

Discriminator is a Chemprop model.

Stokes et al. (2020): A deep learning approach to antibiotic discovery, Cell.

Data.

- Δ: CHEMBL database (1.9M unlabelled SMILES)
- JAK2-Homologues: 4300 labelled SMILES
- JAK2 data: 4100 labelled SMILES (for the proxy model)

Background Knowledge.

- B_G : Constraints on bulk-molecular properties from the literature
- B_D: Functional groups, rings, fused and connected structures

Generators.

- G₁ and G₂: LSTM-based Variational Autoencoder (LSTM-VAE)
- D: BotGNN

Evaluation: Quantitative

As compared to the state-of-the-art approach:

- Our system generates significantly higher proportion of *active* molecules that are *active* for JAK2 inhibition.
- Our system generates significantly higher proportion of molecules that are *similar* to JAK2 inhibitors

Krishnan et al. (2021): Accelerating de novo drug design against novel proteins using deep learning, *J. Chem. Inf. Model.*

Evaluation: By an expert (computational chemist)

- 10 generates molecules where evaluated:
 - 5 similar to JAK2 inhibitors
 - 5 dissimilar to JAK2 inhibitors
- The expert picked 3 molecules, dissimilar to JAK2 inhibitors that were novel and worth investigating further.
• Dissimilar and highly active molecules:



Empirical Evaluation of the System



Fan mail:

I just saw your preprint ... the last molecule seems indeed quite promising.

From: a researcher at a prominent research lab in Europe

Concluding Remarks

- This thesis provides techniques for inclusion of symbolic domain-knowledge into deep neural networks.
- The main contributions of this thesis are:
 - Non-uniform sampling of relational features for a DRM
 - Simplified inclusion of domain-relations in a VEGNN
 - Complete inclusion of domain-relations in a BotGNN
 - A modular system for molecule generation that uses a BotGNN

• The large-scale empirical evaluation of all our proposed techniques validates our primary hypothesis:

Inclusion of domain-knowledge by changing the data representation can significantly improve the performance of a deep neural network.

Repository: https://github.com/tirtharajdash/NeSy

- Possible future directions:
 - Domain-knowledge could be sentences in a natural language.
 - Extended studies that go beyond prediction.

Thank You.

(All my teachers, colleagues, friends, family, ..., and 786_0.)

Appendix

Additional Results:

• DRMs with hide-and-seek are significantly better than known approaches to neuro-symbolic modelling.

DRM	Accuracy (DRM vs. other methods)			
(Hide-and-Seek)	Higher/Lower/Equal (<i>p</i> -value)			
# of features	LRNN	BCP+MLP		
3800	68/5/0 (< 0.001)	69/2/2 (< 0.001)		

Comparing DRM against LRNN [SAZ⁺18] and BCP-based MLP [FZG14].

DRMs

Limitations:

• DRMs require logically expressive features.



• Further, for any language with sufficient expressive power, it is intractable to provide all features within the language.

• DRMs cannot achieve relational composition of features (i.e., relational join).

Example: A neuron taking two features:

$$C_1 : (P(X) \leftarrow (has_car(X, Y), short(Y))), \text{ and} \\ C_2 : (P(X) \leftarrow (has_car(X, Y), closed(Y)))$$

cannot produce $C : (P(X) \leftarrow (has_car(X, Y), short(Y), closed(Y)))$

but, it will produce an approximation to $C': (P(X) \leftarrow (has_car(X, Y), has_car(X, Z), short(Y), closed(Z)))$ i.e., $C'': \sigma(w_1C_1 + w_2C_2 + w_0)$



• Construction of DRMs is cost heavy.

# of	$\alpha = 0.99$		lpha= 0.95		$\alpha = 0.90$	
Features	p = 0.1	<i>p</i> = 0.5	p = 0.1	<i>p</i> = 0.5	p = 0.1	<i>p</i> = 0.5
1000	43709	6644	28434	4322	21855	3322
2000	87418	13288	56867	8644	43709	6644
3000	131127	19932	85300	12966	65564	9966
4000	174835	26576	113733	17288	87418	13288

Other costs, not shown here, are: Test for subsumption equivalence, evaluation of features for their utility, and propositionalisation.

• VEGNNs are comparable to DRMs constructed with small number of relational features.

	Accuracy (VEGNN vs. DRM)				
GNN	Higher/Lower/Equal (<i>p</i> -value)				
Variant	$ \mathcal{R}' = 50$ $ \mathcal{R}' = 100$ $ \mathcal{R}' = 250$				
GNN_1	59/13/1 (< 0.001)	50/22/1 (< 0.001)	21/52/0 (< 0.001)		
GNN_2	49/23/1 (< 0.01)	39/33/1 (0.81)	19/54/0 (< 0.001)		
GNN ₃	54/18/1 (< 0.001)	44/28/1 (0.05)	14/59/0 (< 0.001)		
GNN_4	59/13/1 (< 0.001)	52/20/1 (< 0.001)	23/50/0 (< 0.001)		
GNN_5	53/19/1 (< 0.001)	42/30/1 (0.06)	17/56/0 (< 0.001)		

• VEGNNs are better than BCP-based MLPs that require up to 50000 features.

GNN	Accuracy (VEGNN vs. BCP+MLP)
Variant	Higher/Lower/Equal (<i>p</i> -value)
GNN_1	51/21/1 (< 0.001)
GNN_2	46/26/1 (0.08)
GNN ₃	48/24/1 (0.003)
GNN_4	54/18/1 (< 0.001)
GNN ₅	47/25/1 (0.005)

• BotGNNs are superior to VEGNNs:

GNN	Accuracy (BotGNN vs. VEGNN)
Variant	Higher/Lower/Equal (<i>p</i> -value)
1	54/11/8 (< 0.001)
2	61/9/3 (< 0.001)
3	54/10/9 (< 0.001)
4	55/11/7 (< 0.001)
5	52/9/12 (< 0.001)

• BotGNNs are better than DRMs.

	Accuracy (BotGNN vs. DRM)				
GNN	F	ligher/	Lower/Equal (<i>p</i> -valu	e)	
Variant	NumFeats = 50NumFeats = 500NumFeats = 1000				
GNN_1	64/8/1 (< 0.001)		46/27/0 (0.15)	39/34/0 (0.98)	
GNN ₂	63/9/1 (< 0.001)		31/42/0 (0.17)	29/44/0 (0.05)	
GNN ₃	65/7/1 (< 0.001)		42/31/0 (0.66)	37/36/0 (0.46)	
GNN ₄	65/7/1 (< 0.001)		43/30/0 (0.18)	40/33/0 (0.72)	
GNN ₅	67/5/1 (< 0.001)	•••	44/29/0 (0.26)	36/37/0 (0.83)	

• BotGNNs are better than BCP-based MLPs.

GNN	Accuracy (<i>BotGNN</i> vs. BCP+MLP)
Variant	Higher/Lower/Equal (<i>p</i> -value)
1	58/10/5 (< 0.001)
2	58/11/4 (< 0.001)
3	61/6/6 (< 0.001)
4	62/6/5 (< 0.001)
5	60/6/7 (< 0.001)

• BotGNNs are not a replacement for ILP; after all, it relies on MDIE.

				Dataset	IIР	BotGNN
GI	NN	Accuracy (<i>BotGNN</i> vs. ILP)	Accuracy (<i>BotGNN</i> vs. ILP)			0.70
Var	iont	Higher / I ower / Equal (p-yalue)		DssTox	0.73	0.76
vai	iani		gner/Lower/Equal (p-value)		0.88	0.89
	1	62/7/4 (< 0.001)		Cane		0.64
	2	60/9/4 (< 0.001)		Calic	0.50	0.04
	2	61/7/5 (< 0.001)		Amine	0.80	0.84
	5	01/7/5 (< 0.001)		Choline	0 77	0.72
	4	62/6/5 (< 0.001)		6	0.07	0.05
	5	62/4/7 (< 0.001)		Scop	0.07	0.65
	5	02/1/1 (< 0.001)		Toxic	0.87	0.85

The ILP results in the table on the right are from [SKB03].

Limitations.

The size of the corresponding clause-graph is bounded by $(r|\mathbf{M}|j^+j^-)^{dj^+}(1+j^++j^-).$

- j⁺: An upper-bound on the number of + arguments in modeb declarations in M and the number of −, # arguments in modeh declarations in M
- j^- : An upper-bound on the number of -,# arguments in *modeb* declarations in M and the number of + arguments in *modeh* declarations in M
- r: Recall number

Based on: S. Muggleton, "Inverse entailment and Progol", New Gener. Comput., 1995.

Evaluation: Quantitative

- |M|: number of molecules drawn from the generators
- |*M*'|: number of acceptable found molecules (in *M*), that is, those satisfying constraints on molecular properties
- Act: proportion of M' that are predicted to be active (by the proxy model)
- Sim: proportion of molecules in M' that are similar to active JAK2 inhibitors (Tanimoto coefficient > 0.75)

 Inclusion of domain-knowledge significantly improves conditional generation of molecules:

Qty.	$B_D = B_1$	$B_D = B_0$	Random	DeepRL [KBBR21]
M	5000	5000	5000	10000
M'	2058	2160	2877	-
Act	0.47 (0.01)	0.43 (0.01)	0.34 (0.01)	-
Sim	0.14 (0.01)	0.11 (0.01)	0.00 (0.00)	0.03 (0.001)

• The quantities in bracket are standard deviation values.

- $B_D = B_0$: Discriminator has no access to symbolic domain relations
- $B_D = B_1$: Discriminator has access to symbolic domain relations

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